Subject: fix in GEM gas mixture Posted by Anonymous Poster on Wed, 08 Jul 2009 12:39:32 GMT View Forum Message <> Reply to Message

Hi,

there was a crash when trying to use G3 with GEMs. It was due to a wrong mixing in media_pnd.geo

It was 0.9 0.1 0.2 for Ar C O

It was changed to

0.9 0.0333 0.0667

Cheers, Christian

Subject: Re: fix in GEM gas mixture Posted by Radoslaw Karabowicz on Wed, 08 Jul 2009 13:08:48 GMT View Forum Message <> Reply to Message

Hi, I should only mention, that it was not a "GEM" mixture;) Some time ago I needed some ArCo2 mixture for the filling of the GEM stations, and just because of my laziness, I used some media that was already present in the media_pnd.geo file thinking that I would change it in the future. Obviously I have forgotten about the problem, but will change it soon. yours, radek

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