Subject: Error in Installing on MAC OSX Posted by Michael Kunkel on Wed, 25 Jul 2012 23:52:09 GMT View Forum Message <> Reply to Message

Hello,

I am attempting to install pluto++ on a Mac OSX Lion.

For the plug PSaidLowEnergy, I get the following error.

plugins/scatter_mod/PSaidLowEnergy.cc:201: error: call of overloaded 'pow(long double, double&)' is ambiguous /Users/Mike/root/include/TMath.h:390: note: candidates are: double pow(double, double)

Subject: Re: Error in Installing on MAC OSX Posted by Ingo Froehlich on Wed, 01 Aug 2012 11:45:40 GMT View Forum Message <> Reply to Message

I have no MAC to test this error, but maybe you could try to change all "pow" functions where the cast to "long double" is used to "powl"

Subject: Re: Error in Installing on MAC OSX Posted by Michael Kunkel on Mon, 06 Aug 2012 16:30:33 GMT View Forum Message <> Reply to Message

I had tried that, and it worked. PLUTO built without error codes, but will not run. Whenever I attempt to execute a macro I get errors.

I know you have no Mac to test on. But here is a simple macro that gets denied.

#include "TH1.h"
#include "TH2.h"
#include "TH3.h"
#include "TChain.h"
#include "TCanvas.h"
#include "TF1.h"
#include "TF1.h"
#include "/Users/Mike/Pluto/INSTALL_DIR/loadPluto.h"
#include "/Users/Mike/Pluto/INSTALL_DIR/include/pluto/PParticle.h"
#include "/Users/Mike/Pluto/INSTALL_DIR/include/pluto/PReaction.h"
#include "/Users/Mike/Pluto/INSTALL_DIR/include/pluto/PBeamSmearing.h"

void SIMULATE_Eta_Dalitz(){

gROOT->Reset();

PReaction my_reaction("_P1 = 2.2","g","p","p eta [dilepton [e+ e-] g]","eta_",1,0,0,0);

}

Error: PReaction() declared but not defined SIMULATE_Eta_Dalitz.C:16: Error: ~PReaction() declared but not defined SIMULATE_Eta_Dalitz.C:16: *** Interpreter error recovered ***

Subject: Re: Error in Installing on MAC OSX Posted by Ingo Froehlich on Mon, 06 Aug 2012 16:38:13 GMT View Forum Message <> Reply to Message

I think its a linking problem

Could you try to do "make Pluto"? It should do a dummy linking to an executable

Subject: Re: Error in Installing on MAC OSX Posted by Michael Kunkel on Mon, 06 Aug 2012 18:01:06 GMT View Forum Message <> Reply to Message

When I "make Pluto" I get message that libraries are done ie: Mike-Kunkels-MacBook:pluto_v5.40 Mike\$ make Libraries done.

I have an libPluto.a libPluto.dylib libPluto.so In my rootlogon.C I link to the libPluto.so

Is there something else I am missing?

Subject: Re: Error in Installing on MAC OSX Posted by Ingo Froehlich on Mon, 06 Aug 2012 21:40:37 GMT View Forum Message <> Reply to Message

So not a linking error...

Does this error happen with all macros?

BTW what is libPluto.dylib?

Subject: Re: Error in Installing on MAC OSX

Yes this error occurs with all macros that I use for PLUTO.

libPluto.dylib was a dynamic link created by the .sh script used to build PLUTO.

The makefile that comes with PLUTO does not work for Mac OS X. So what I noticed was that there was a path for a PLUTO installation in the HADES simulation installation package. I modified that script to install PLUTO on Mac OS X. PLUTO installed correctly without errors, so I am assuming the script worked.

I am attaching the scripts. All that needs to be run is configure.sh

File Attachments

1) PLUTO_INSTALL.tar, downloaded 334 times

Subject: Re: Error in Installing on MAC OSX Posted by Michael Kunkel on Tue, 21 Aug 2012 06:37:51 GMT View Forum Message <> Reply to Message

Greetings

I have solved this small hiccup. I am attaching a .tar file which will install PLUTO++ >= 5.4 on any UNIX machine. Was tested on Ubuntu, and Mac 10.7.4 Lion

Instructions: Untar PLUTO_UNIX_Install.tar in the directory where pluto_v5.40.x is located. Change directory to PLUTO_INSTALL_scripts cd PLUTO_INSTALL_scripts source configure.sh

By default PLUTO will be installed in the pluto_v5.40.x directory, however there is an option to install in in any directory.

I hope this helps anyone trying to use PLUTO on a Mac.

Michael

File Attachments
1) PLUTO_UNIX_Install.tar, downloaded 508 times