
Subject: barrel geometry in vacuum hits segmentation fault!?
Posted by [HosseinMoeini](#) on Wed, 16 Mar 2011 16:21:11 GMT
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Dear all,
Does anybody know why barrel geometry in vacuum results in a segmentation fault error? It appears that it works OK when you set the cave material in pndcave.geo to "air", but emc_complete.C hits a segmentation error when you set the cave material to "vacuum". Interestingly, FwEndCap and BwEndCap work fine with "vacuum"!
