Subject: fix in GEM gas mixture
Posted by Anonymous Poster on Wed, 08 Jul 2009 12:39:32 GMT

Hi,

there was a crash when trying to use G3 with GEMs. It was due to a wrong mixing in media_pnd.geo

It was 0.9 0.1 0.2 for Ar C O

It was changed to

0.9 0.0333 0.0667

Cheers, Christian

Subject: Re: fix in GEM gas mixture
Posted by Radoslaw Karabowicz on Wed, 08 Jul 2009 13:08:48 GMT

Hi, I should only mention, that it was not a "GEM" mixture;)
Some time ago I needed some ArCo2 mixture for the filling
of the GEM stations, and just because of my laziness, I used
some media that was already present in the media_pnd.geo
file thinking that I would change it in the future.
Obviously I have forgotten about the problem, but will change it soon.
yours,
radek