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Subject: FairMCEventHeader

Posted by [Volker Friese](#) on Mon, 11 May 2009 15:46:30 GMT

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The fairbase defines the class FairMCEventHeader, storing information on the event level, which is to be filled by the respective generator classes.

Now, it may not be good an idea to define such a data class in the base directories since the requirements (which information to be stored) may vary from experiment to experiment. For instance, we now want to store an additional variable (the event plane angle).

Is it possible to have a derived, experiment-specific class? As far as I can see, the class is instantiated (and the branch registered) in CbmMCApplication and otherwise used only by FairPrimaryGenerator. So, I think it would be easy to shift the instantiation and filling to the experiment specific part of the software.

A possible solution would be:

Implement an experiment-specific data class, e.g. CbmMCEventHeader (TNamed)

Introduce a virtual method Init() in CbmPrimaryGenerator, to be called from FairMCApplication::Init(). Here, the event class array has to be instantiated and its branch registered.

Make CbmPrimaryGenerator::GenerateEvent virtual, so the proper filling of the event class can be done in an experiment-specific class derived from FairPrimaryGenerator (e.g. CbmPrimaryGenerator) and/or by the concrete generator classes themselves.

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Subject: Requirements

Posted by [Volker Friese](#) on Tue, 12 May 2009 00:12:29 GMT

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OK, I implemented that and it works. What is required from the framework is:

1. Introduce a method `virtual void Init() { };` in FairPrimaryGenerator.h
  2. Declare the private members of FairPrimaryGenerator protected (in fact, this is needed only for fStack).
  3. Declare the method FairPrimaryGenerator::GenerateEvent virtual.
  4. Add `if(fEvGen)fEvGen->Init();` somewhere in FairMCApplication::Init
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Subject: Re: Requirements

Posted by [Mohammad Al-Turany](#) on Wed, 20 May 2009 14:23:28 GMT

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Hi,

It is done and seems to work! please test it and let me know.

Mohammad

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Subject: Re: Requirements

Posted by [Mikhail Ryzhinskiy](#) on Thu, 21 May 2009 06:18:08 GMT

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It seems that `#include <stdlib.h>` is missing in `FairGeoLoader.cxx`.  
Otherwise it is not compiled.

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Subject: Re: Requirements

Posted by [Florian Uhlig](#) on Thu, 21 May 2009 13:56:33 GMT

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Hi Mikhail

Thanks for the info. I added the missing library to the includes.  
This error seems to occur only for new versions of gcc (4.3?).  
Which version of gcc and linux do you use?

Ciao

Florian

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Subject: Re: Requirements

Posted by [Mikhail Ryzhinskiy](#) on Thu, 21 May 2009 17:04:02 GMT

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Hello Florian

I use gcc version 4.3.2 on OpenSUSE 11.1

Regards,  
Mikhail.

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Subject: FairPrimaryGenerator::Init()

Posted by [Volker Fries](#) on Mon, 25 May 2009 15:49:38 GMT

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Dear Mohammad,

thanks for applying the changes. Only one detail: You call `fGen->Init()` in  
`FairMCApplication::InitMC`. This seems to have no effect on the output tree; it is possibly too  
late.

If you put this call to the method `FairMCApplication::InitGeometry()`, it works fine. There, the  
possibility to register branches to the cbmsim tree still exists.

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Subject: Re: FairPrimaryGenerator::Init()  
Posted by [Mohammad Al-Turany](#) on Mon, 25 May 2009 19:19:12 GMT  
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Hi Volker,

I moved it to InitGeometry just before registering the branches and event headers, it should work now!

Mohammad

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Subject: Thanks  
Posted by [Volker Friese](#) on Mon, 25 May 2009 21:36:26 GMT  
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Thanks a lot, Mohammad, it is fine now!

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