
Subject: Accessing EMC class in ver. 5476
Posted by [donghee](#) on Mon, 11 May 2009 13:46:35 GMT
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Dear all,

When I run a root macro to analyze EMC cluster in the digi.root file. I have following error from ROOT at the end of this article.

Simply, I try to read digiFile, which is produced without error message from simulation file. I wrote in my macro, like this:

```
TFile* f2 = new TFile(digiFile.Data()); //
TTree *t2=(TTree *) f2->Get("cbmsim") ;
TClonesArray* cluster_array=new TClonesArray("PndEmcCluster");
t2->SetBranchAddress("EmcCluster",&cluster_array);

PndEmcMapper *emcMap=PndEmcMapper::Instance(2,simFile);
```

Could you give me some hint for this error message?

I produced digi and sim file with v5476 without any problem.

Thank you!

Error in <TBufferFile::CheckByteCount>: object of class TGeoShape read too few bytes: 24 instead of 32

Error in <TBufferFile::CheckByteCount>: object of class TGeoShape read too few bytes: 1319 instead of 1327

Error in <TBufferFile::CheckByteCount>: object of class TGeoShape read too few bytes: 20 instead of 28

Info in <TGeoManager::CloseGeometry>: Geometry loaded from file...

Info in <TGeoManager::SetTopVolume>: Top volume is cave. Master volume is cave

Info in <TGeoManager::Voxelize>: Voxelizing...

Info in <TGeoNavigator::BuildCache>: --- Maximum geometry depth set to 100

Info in <TGeoManager::CloseGeometry>: 464302 nodes/ 1259 volume UID's in FAIR geometry

Info in <TGeoManager::CloseGeometry>: -----modeler ready-----

*** Break *** floating point exception

Subject: Re: Accessing EMC class in ver. 5476

Posted by [donghee](#) on Mon, 11 May 2009 14:12:45 GMT

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Dear all,

Sorry for my stupid coding failure!
I found my bug.

But I don't know still following message.
Does anybody know where comes from this unmatched number for all evnet.

Thank you!

Error in <TBufferFile::CheckByteCount>: object of class TGeoShape read too few bytes: 20
instead of 28

Error in <TBufferFile::CheckByteCount>: object of class TGeoShape read too few bytes: 20
instead of 28
