
Subject: Re: Full sim: all detected particles have PDG ID zero
Posted by [Christian Leitold](#) on Mon, 14 Sep 2009 09:28:37 GMT

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Thanks for your suggestions. Why would you add a `fDensityFunction = new TF1();` in the "without density" constructor? If my `PndDpmDirect` is created with that constructor, a `TF1` is never accessed at all.

Kind regards
Christian
