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Subject: Re: Full sim: all detected particles have PDG ID zero  
Posted by [Stefano Spataro](#) on Fri, 11 Sep 2009 20:14:05 GMT

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First of all, have you added a TF1 or a TF1\* ?

The main problem is that the code is not able to delete this TF1. maybe because it is not a pointer. Try to use the "\*" if it is not in this way.

If not, try to delete this object by yourself in the destructor of your PndDpmDirect.

[ADDED]

I had not read the other posts. I have seen that the TF1\* is already a pointer. Then try the second option, try to delete the histo in the destructor.

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