Subject: Re: simpleEvtGen default EvtRandomEngine - PndMTRandomEngine Suggestion Posted by StefanoSpataro on Wed, 26 Aug 2009 15:32:26 GMT View Forum Message <> Reply to Message

I think so.

With boost the problem is that by default under sl you have it installed, then you have conflicts not so easy to solve.

I will try to study the "TRandom" way ...

