
Subject: Re: simpleEvtGen default EvtRandomEngine - PndMTRandomEngine
Suggestion

Posted by [Marius Mertens](#) on Wed, 26 Aug 2009 15:29:48 GMT

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Hi Elwin,

thanks a lot, I was not aware of that interface change. I'm indeed using an older version, not sure about Stefano, though.

However, as it turns out to be more complex than expected to interface to Boost in a sufficiently generic way, what about then really changing to Root's TRandom3 as was suggested this morning? Especially since they also use a Mersenne Twister anyway? Stefano, would that maybe easier for you to integrate?
