Subject: Re: simpleEvtGen default EvtRandomEngine - PndMTRandomEngine Suggestion Posted by StefanoSpataro on Wed, 26 Aug 2009 13:32:13 GMT

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It seems that in SL4.7 there is already an installed version of bost (or at least it appears in my /usr/include), which creates some conflicts. I have spent some time to modify the config.mk to be able to compile your class, but without anye ffort.

Which boost have you used? And how have you changed your config.mk?