

Hi all,

the default EvtRandomEngine used by simpleEvtGen is basically the generator below:

```
double EvtRandomEngine::random(){  
    static unsigned long int next = 1;  
    next=next*1103515245+123345;  
    unsigned temp=(unsigned)(next/65536) % 32768;  
    return ( temp + 1.0 ) / 32769.0;  
}
```

At the first glance, it does seem rather simple, but I don't have sufficient experience with pseudo random number generation to estimate the properties of the sequences generated with above code. Can anybody tell me something about the properties/random quality of the sequences and their suitability for event generation?

Best regards,

Marius

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