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Subject: Black screen during OpenGL eventdisplay  
Posted by [donghee](#) on Thu, 30 Jul 2009 11:00:02 GMT  
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Dear all,

I'm work ing under ubuntu8.10 system in laptop.  
When I try to display some detector volume in openGL viewer,  
main screen in viewer shows only black background.  
If I touch or click this black background, a colorful object(detector volume) appears during only  
few second, then disapper again.  
Is it some kind of graphic card problem?

Have you ever met this problem when you do eventdisplay?  
What do I have to check?

Sincerely,  
Donghee