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Subject: Re: Usage of Geant4 in CBMRoot  
Posted by [Volker Frieze](#) on Thu, 18 Jun 2009 15:25:35 GMT  
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The choice which transport engine to use is done in the simulation macro (see for instance macro/run/run\_sim.C), by the method

```
void FairRunSim::SetName(const char* engine);
```

where engine can be "TGeant3", "TGeant4" or "TFluka" (the latter not recommended).

Geant4-related settings (physics and particle lists) must be implemented in gconfig/g4config.C

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