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Subject: FairPrimaryGenerator::Init()

Posted by [Volker Fries](#) on Mon, 25 May 2009 15:49:38 GMT

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Dear Mohammad,

thanks for applying the changes. Only one detail: You call fGen->Init() in FairMCApplication::InitMC. This seems to have no effect on the output tree; it is possibly too late.

If you put this call to the method FairMCApplication::InitGeometry(), it works fine. There, the possibility to register branches to the cbmsim tree still exists.

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