
Subject: Requirements

Posted by [Volker Frieze](#) on Tue, 12 May 2009 00:12:29 GMT

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OK, I implemented that and it works. What is required from the framework is:

1. Introduce a method `virtual void Init() { };` in `FairPrimaryGenerator.h`
 2. Declare the private members of `FairPrimaryGenerator` protected (in fact, this is needed only for `fStack`).
 3. Declare the method `FairPrimaryGenerator::GenerateEvent` virtual.
 4. Add `if(fEvGen)fEvGen->Init();` somewhere in `FairMCApplication::Init`
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