Posted by StefanoSpataro on Thu, 30 Apr 2009 11:58:55 GMT

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Hi,
I think you could create, at the task initialization, an object which stores the lookup table according to the parameter file, and then just using it at each point.
In this way you access only one time to the parameter file (and I think the I/O is the slowest part of the mechanism), and you can use the numbers inside the object as many times you want and fast enough, considering that all the numbers are already stored in the memory and there is no I/O anymore (of course it depends also on the size of the lookup table).

Or maybe I am missing some points and I have not understood the question