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Subject: Re: Current Trunk version doesn't compile  
Posted by [Stefano Spataro](#) on Fri, 13 Mar 2009 11:59:40 GMT  
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Hi,  
in theory only the bad tracks should be skipped, and the program should never be aborted.  
One could propagate a sort of "status" flag to the task, so that when this is False the  
computation is blocked (maybe with a series of return kFALSE). In this way the task can  
continue just skipping the bad objects.  
Just my opinion.

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