
Subject: Re: Current Trunk version doesn't compile
Posted by [Stefano Spataro](#) on Fri, 13 Mar 2009 11:59:40 GMT
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Hi,
in theory only the bad tracks should be skipped, and the program should never be aborted.
One could propagate a sort of "status" flag to the task, so that when this is False the
computation is blocked (maybe with a series of return kFALSE). In this way the task can
continue just skipping the bad objects.
Just my opinion.
