

Dear all,

I tested the bump splitting for a couple of different scenarios. 5 GeV/c pi0's have been simulated separately for the forward endcap (10-20 deg) and for the forward barrel part (30-90 deg) for two different geometries. I used in the simulation macro the initialization
`Emc->SetGeometryFileName("emc_module12345.dat");`
for the old geometry;
and `Emc->SetGeometryFileNameDouble("emc_module1245.dat","emc_module3new.root ");`
for the new geometry and changed moreover the mapper version number to 1 (old) and to 2 (new) in all.par and emc.par.

I got the following results with the bump analysis qa macro provided by Dima:

1. Everything looks more or less o.k. for the barrel part (30-90 deg) (black=old, red=new)
2. In comparison to this the results for the forward part (10-20 deg) look completely different (black=old, red=new) and it seems that there is only something wrong with the new geometry.

My assumption is that something is not properly initialized in the new EMC geometry setup (e.g. `EmcMapper`, `TwoCoordinateIndex`, etc.) and that the bump splitting algorithm works fine.

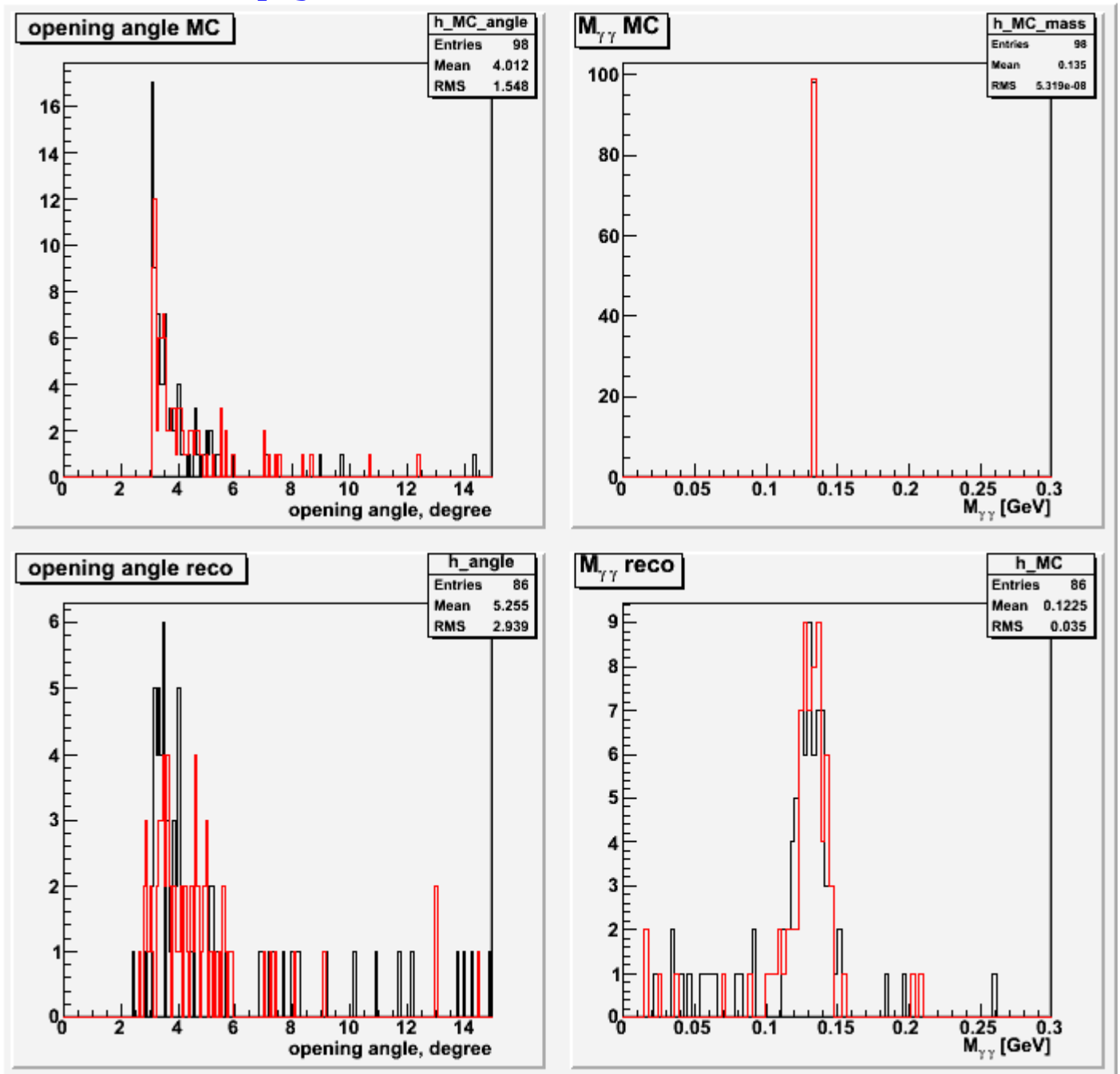
Due to this I have a few questions / remarks:

1. Is there a tool available with which one can easily check whether the crystal neighbour list, `TwoCoordinateIndex`, etc. are o.k.?
2. All the geometry information will be handled via the singleton objects "`PndEmcMapper`" and "`PndEmcStructure`".
The static function instance has to be called with arguments here: e.g. `static PndEmcMapper* Instance(Int_t, TString geoName="");`
This suggests that one can get different mappers by steering it via these arguments. But this is not the case: Once initialized, the instance will never be changed afterwards.
In the code the instance of the mapper is sometimes called with fixed arguments: e.g. `PndEmcMapper::Instance(0)`, etc.. Therefore my question: Who takes care of the initialization for such global objects. How is it guaranteed that the instance will be called there the first time in the application?
3. Would it make sense to introduce an EMC initialization sequence where everything will be initialized centrally at one place.
4. Does it make sense to introduce a global Emc environment class where all global emc environment objects are collected?

Best regards,
Bertram.

File Attachments

1) [emc_barrel.png](#), downloaded 758 times



2) [emc_endcap.png](#), downloaded 692 times

