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Subject: Re: Time stamps in MCEventHeader

Posted by [Mohammad Al-Turany](#) on Mon, 19 May 2008 18:41:18 GMT

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Hi,

So, I added a new method `SetEventMeanTime(Double_t)` to the `CbmPrimaryGenerator`, setting this value will create a TF1 function:

```
TF1 *f1 = TF1("f1", "1/meanTime * Exp (-t/meanTime)", 0, meanTime*10 )
```

Then the event time is taken randomly from this distribution (`f1->GetRandom()`) and will be added for each event!

Please test it and let me know!

regards

Mohammad

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