Subject: Re: Issues on the mvd root geometry 1.0
Posted by Ralf Kliemt on Thu, 03 Apr 2008 16:20:57 GMT
View Forum Message <> Reply to Message

Hi all,

Here my notes on the next geometry. I.e. the rev. 2420 which holds the geometry/MVD_1.0_Pv-1.0_Sv-1.0.root

I ran a simulation and I get the following when I draw the geometry:

Please note that there are overlaps with the beampipe! Additionally I have the feeling that the mvd geometry is not read in 1:1 because it seems some support material is missing (optically on the root ogl output).

Greetings from Dresden.
Ralf.

File Attachments

1) mvd1.0-3d.png, downloaded 1746 times

