Subject: Re: Problem with PndSttHitProducerIdeal Posted by Aleksandra Biegun on Fri, 01 Feb 2008 13:06:17 GMT View Forum Message <> Reply to Message

Hi,

for me is the same situation like for Ralf and Alicia, i.e. indeed, at gsi, I don't have any problems with running all scripts with GEANE (or2), but at my computer runDIGI2 C macro crashed when Luse

with GEANE (ex2), but at my computer runDIGI2.C macro crashed when I use PndSttHitProducerIdeI.*

(the same problem as Ralf) and with the PndSttHitProducerReal.* hit producer works (but very slowly) and next scripts:

runRECO2.C and runPULL2.C work fine.

Best regards and have a nice weekend, Ola.

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