

Hallo,

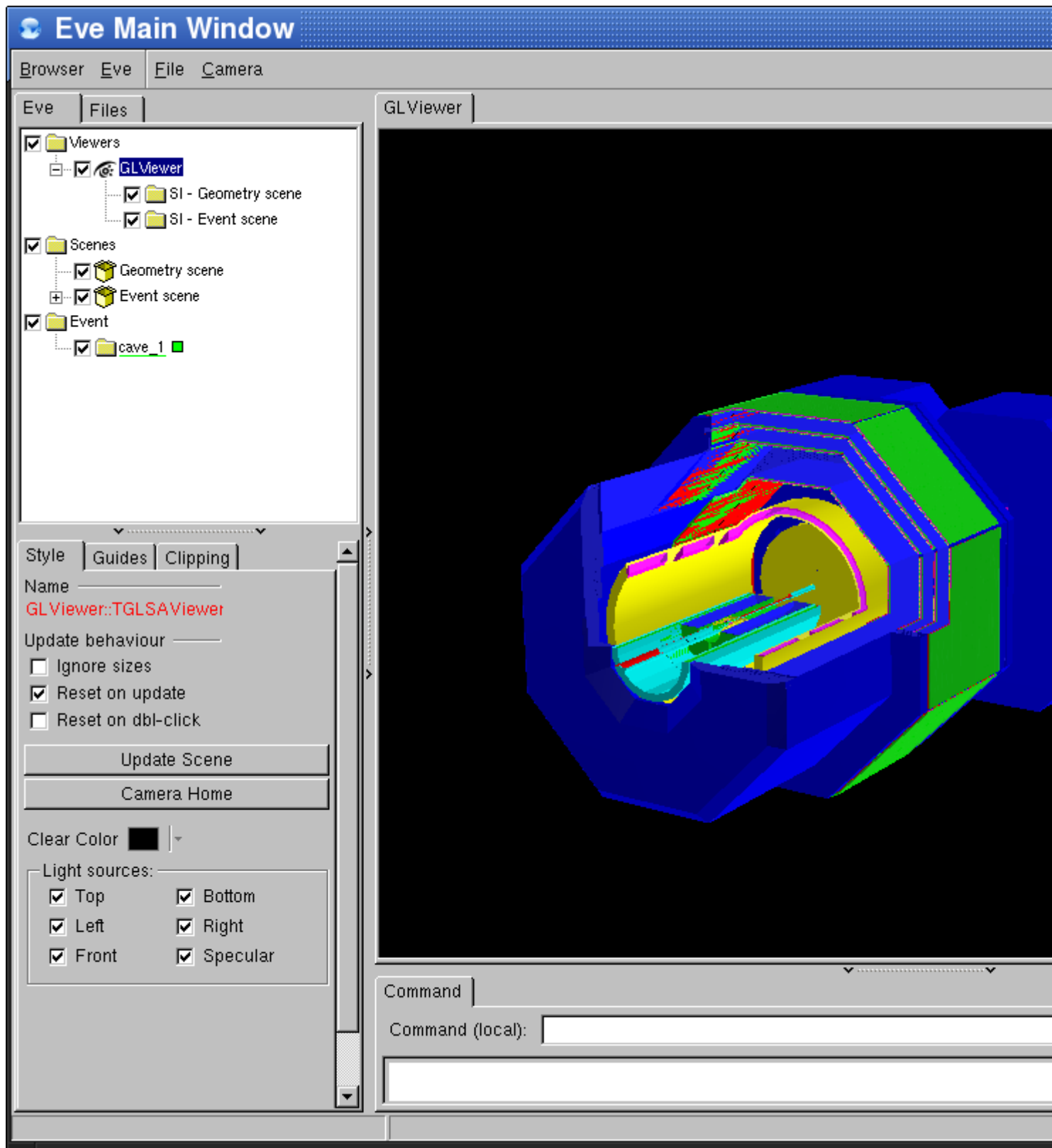
Maybe we should find another topic to discuss, for me personally I have seen the work of these students already and I think they have done a good job, but unfortunately they reinvent the wheel! what I mean is simply look at the last release notes of ROOT  
<http://root.cern.ch/root/Version517.news.html> and tell me if anybody would like to reinvent all this stuff, which was developed over years in ALICE by an expert (Matevz Tadel ) who knows very well how to work with graphics! I started already to use this for panda the geometry is already done and I will make the interface for tracks, hits, digits, clusters and so on. In fact these structures exist already in the new event display of ROOT we have only to fill them with information from our output files.

So I think you can imagine if you do this your self what does it mean in terms of maintenance and implimenting functionality. In CBM they already started doing this job on there own and now the question are you going to do the same? or is there a need to discuss about Qt4.

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#### File Attachments

1) [panda3.png](#), downloaded 885 times



2) [panda4.png](#), downloaded 855 times

