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Subject: Re: kill Particle and secondaries

Posted by [Mohammad Al-Turany](#) on Thu, 04 Oct 2007 08:18:06 GMT

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Hi,

StopTrack() will stop the track immediatly, and will not transport it further. Anyway secondaries already produced before stopping the track (are on the stack) will not be killed, they will be processed further. Do you need to kill these too ?

Mohammad

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