Subject: Re: Problem with a symbol lookup
Posted by Ralf Kliemt on Tue, 04 Sep 2007 13:32:48 GMT
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Ok, well.

I found another strange error before calling the function and so it doesn't appear anymore.
Now I get some segfaults which are surely my own mistakes.

Cheers, Ralf.

Edit:
Yes, Now I somehow crashed my pointers to my data
MvdDigiStrip::GetDetName (this=0x71)
I'll follow this...

Thanks for helping. Ralf.