Subject: Re: Geant4 floating point exception Posted by Florian Uhlig on Wed, 01 Aug 2007 12:23:13 GMT

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Hi Sebastian

- > Furthermore the complete code is in our hands. If the
- > community is not fast enough we have to look ourselves. At
- > least try to.
- > I guess that there are people in Panda that are adept enough
- > to debug G4!?

This is true, but it is always not easy to change parts of the simulation code because you never can know what are the side effects. You need at least a litle bit of overview.

For example in your case there are a lot of pssible divisions by zero. The problem is now what to do in such a case. If i set

the variable to some value i have to understand what could be the effect of that change.

Ciao

Florian