Subject: Re: MasterToLocal transformation
Posted by asanchez on Wed, 18 Jul 2007 16:07:52 GMT
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Hi Ralf,
actually my question is not related how to convert
from master to local corrdinates my volumes, but is related to the fact that if you (case MVD - Mvdhitproducer class) have a sensor defined in the x-z
global coordinates (or i'm wrong ?),

then, why do you consider the xlocal and ylocal coordinates and not the xlocal and zlocal of your layer to define the pixels?

So far i have understood the strips layers(for example)
are defined in the x-z global plane.
and the pixels are in the x-y plane (case disc) and x-z plane.

actually that was my question, so if the layers are in x-z plane defined, why to consider the xlocal and the ylocal coordinates.

sorry for bother you.

best regrads and thanks
alicia.