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Subject: Re: MasterToLocal transformation  
Posted by [Ralf Kliemt](#) on Wed, 18 Jul 2007 09:24:24 GMT  
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Hi Alicia,

Just a short reply:

1. Your shape has a position in the lab frame (your geometry)
2. use the GeoManager to access the object.
3. Get the transformation matrix in your local system & transform

The local system is defined by yourself. The transformation just translates and rotates the the shape with its frame.

More comes...  
Ralf.

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