Subject: Re: decay off in geant4

Posted by asanchez on Fri, 25 May 2007 07:49:19 GMT

hi all,

according with the possibility to switch off the decay
in geant 4 by doing geant4->SetProcess("DCAY",0); /**decay*/
in gconfig, i have to say it doesn't work.

Actually if I look into the g4Config.C ,
it was already geant4->SetProcess("DCAY",0) set up as default.
So what that it mean that process are set to "0", "1"?

Hat that actually some sense?
Comments are welcome.

Alicia.