
Subject: New pipe geometry (correction)

Posted by [Stefano Spataro](#) on Tue, 15 May 2007 14:51:56 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hello,

in Ferrara I found that the pipe was creating many secondaries when hit by electrons. I took a look into the geometry and what is present in the fast sim framework, and I found the reasons:

- 1) There was a bug in the forward part (filled by steel instead of vacuum)
- 2) The central part is composed not by steel but by a Al+Be mixture.

Now the geometry is correct. Files pipe.geo and media_pnd.geo were updated.

Bye
