
Subject: Re: How can I add particles to the simulation after a particle was stopped?

Posted by [m.steinen](#) on Thu, 08 Dec 2022 17:03:44 GMT

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Solved the problem (hopefully). Had to set the "stackPopper" special process in g4config.C.
Found this here: <https://root-forum.cern.ch/t/stack-pushtrack-in-vmc/20986>
