Subject: TrackID changes
Posted by lanyizsombor on Wed, 29 Mar 2017 06:16:05 GMT

Hi all,

I would have a short question. I would like to track every neutron's way in a simulation to test my own code for neutron cross-talk and for this, I thought that I get the interaction coordinates with stepping through the points using GetTrackID(), but I'm not sure whether it works well. So, the main question is that the TrackID changes only if a neutron stops (energy below threshold) and give it's energy for a proton for example; or it could change otherwise too? Hope I asked the question more or less clear.

Best regards,
Zsombor Lányi