Subject: Re: FinishTask() funktion for uninitialized Tasks -> Bug or feature?
Posted by StefanoSpataro on Wed, 18 Jan 2017 15:51:35 GMT
View Forum Message <> Reply to Message

Hi,
a good praxis (or maybe THE praxis) is to initialize the variables in the constructor, and not in the Init function:

PndStuff::PndStuff() : PndFather(), a(0), b(0), object() {}

In this way also the compiler helps you to find what is missing. Variables should be never left uninitialized. Once you have them initialized, in the Init you can set the proper values, or leave them as they are, and you won't have problems in the FinishTask.