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Subject: Re: Access to EventHeader. after Digitization  
Posted by [Radoslaw Karabowicz](#) on Tue, 22 Nov 2016 15:38:07 GMT  
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Hi Michael,

This time I want you to add three lines in two files:

```
void FairFileSource::FillEventHeader(FairEventHeader* feh)
{
    fEventTime = GetEventTime();    // <===== ADD THIS LINE
    feh->SetEventTime(fEventTime);
```

```
Int_t FairRootManager::ReadNonTimeBasedEventFromBranches(Int_t Entry)
{
    if ( fSource ){
        TObject *Obj;
        fListOfNonTimebasedBranchesIter->Reset();
        while ( (Obj=fListOfNonTimebasedBranchesIter->Next()) ) {
            // LOG(INFO) << "GETTING EVENT " << Entry << " FOR OBJ >" << Obj->GetName() <<
            "<" << FairLogger::endl;
            fSource->ReadBranchEvent(Obj->GetName(),Entry);
        }
    }else{
        return 0;
    }

    fSource->FillEventHeader(fEventHeader);    // <===== ADD THIS LINE
    fCurrentTime = fEventHeader->GetEventTime();    // <===== ADD THIS LINE

    return 1;
}
```

Then please rebuild FairRoot and let me know the results.  
I still try to understand, why it seems to have been working before.

yours  
radek