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Subject: Re: Geant4 seeds in R3BRoot

Posted by [Dmytro Kresan](#) on Fri, 18 Nov 2016 12:18:38 GMT

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If you update your R3BRoot/dev, you will find the following at line 375 of macros/r3b/r3ball.C

```
// ----- Initialize simulation run -----  
run->Init();  
gMC->SetRandom(new TRandom3(randomSeed));
```

in case you use 0 as the randomSeed parameter - seed will be automatically generated every time you start your simulation - depending on machine, date and time.

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