
Subject: Re: Question on R3BNeutronTracker2D
Posted by [Dmytro Kresan](#) on Tue, 12 Jul 2016 08:47:33 GMT
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We have git repository on GitHub, through which the commits should be done. Follow the link to learn about the workflow:

<https://www.r3broot.gsi.de/git-workflow>

You can create "veto" subdirectory in R3BRoot and put all your relevant classes there. In addition create also the "macros/r3b/veto" directory.

Best regards,
Dima
