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Subject: Re: problem with dev-branch NeuLAND digitizer  
Posted by [C. A. Douma](#) on Tue, 22 Mar 2016 11:48:41 GMT  
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Is there also a way I could make the NeuLAND digitizer work for LandPoints?

I was thinking about modifying R3BNeuLandDigitizer.cxx on line 74.

Christiaan.

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