
Subject: Re: Data levels in R3Broot - suggestion

Posted by [Dmytro Kresan](#) on Thu, 04 Feb 2016 09:48:27 GMT

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I propose to have a branch name in the output tree same as the data class name, but without prefix R3B. In this case it will be easy to recognise type of object stored. For example class R3BNeulandCalData will be stored in a branch "NeulandCalData". Concerning simulation part, I would not touch it now. So class R3BTofPoint is stored as TofPoint. The only change in the simulation part we have to do now, is that Digitizers or HitFinder arrive at the same HIT level as calibrated and analysed data.

Cheers,
Dima
