Subject: Re: Using Rho without MC info Posted by Ralf Kliemt on Wed, 16 Sep 2015 14:37:53 GMT View Forum Message <> Reply to Message

Hi Marcel,

As far as the Analysis & Rho side is concerned, try the patch in the spoiler below. Basically now it tries to create MC Cands even if we have no MC Track array. This results in a message for each event. With the patch that message won't appear.

```
As the pi0 combinations go:
RhoCandList gammas, pi0s;
while (theAnalysis->GetEvent() && i++<nevts){
 theAnalysis->FillList(gammas, "Neutral");
 pi0s.Combine(gammas,gammas);
}
Cheers!
 Ralf
Toggle Spoiler
Index: PndAnalysis.cxx
--- PndAnalysis.cxx
                     (revision 28526)
+++ PndAnalysis.cxx
                       (working copy)
@@ -143,13 +143,13 @@
   if (! fMcTracks && fVerbose) {
    std::cout << "-W- PndAnalysis::Init(): No \"MCTrack\" array found. No MC info available."
<< std::endl;
  }
-
  } else {
+
    fBuildMcCands = true;
+
    fMcCands = new TClonesArray ("RhoCandidate");
+
    // next line commented by KG, 07/2012
+
    fRootManager->Register ( "PndMcTracks", "PndMcTracksFolder", fMcCands, kFALSE );
+
+
     }
   fMcCands = new TClonesArray ("RhoCandidate");
-
  // next line commented by KG, 07/2012
-
  fRootManager->Register ("PndMcTracks","PndMcTracksFolder", fMcCands, kFALSE);
  fBuildMcCands = true;
-
 }
 fChainEntries = (fRootManager->GetInChain())->GetEntries();
@@-440,18 +440,17 @@
{
 int i:
 // Make Monte-carlo truth candidates by the reconstructed particles up to the initial state (if
available)
```

```
- if (!fMcCands){
   Warning("PndAnalysis::BuildMcCands","No array to store candidates...");
-
   return;
_
- }
 if ( !fBuildMcCands ) {
   if(fVerbose) Info("PndAnalysis::BuildMcCands","No mc to build...");
   return;
 }
+ if (!fMcCands){
  Warning("PndAnalysis::BuildMcCands","No array to store candidates...");
+
+ return;
+ }
 if (fMcCands->GetEntriesFast() != 0) {
   fMcCands->Delete();
 }
 if (fMcTracks == 0) {
   Error ( "BuildMcCands", "MC track Array does not exist." );
   return;
```

```
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```