
Subject: Re: FTF generator

Posted by [Stefano Spataro](#) on Fri, 06 Mar 2015 14:05:11 GMT

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Now maybe it is fixed in Linux, but in Mac I can see the following:

Linking CXX executable ../../bin/FTFGen

Undefined symbols for architecture x86_64:

"G4Evaporation::SetGEMChannel()", referenced from:
 _main in main.cc.o

"G4Evaporation::SetDefaultChannel()", referenced from:
 _main in main.cc.o

"G4Evaporation::SetCombinedChannel()", referenced from:
 _main in main.cc.o

"G4Evaporation::G4Evaporation()", referenced from:
 _main in main.cc.o

"G4ProductionCuts::G4ProductionCuts()", referenced from:
 _main in main.cc.o

"G4BGGPionElasticXS::G4BGGPionElasticXS(G4ParticleDefinition const*)", referenced from:
 _main in main.cc.o

"G4ChipsComponentXS::G4ChipsComponentXS()", referenced from:
 _main in main.cc.o

"G4PreCompoundModel::UseNGB()", referenced from:
 _main in main.cc.o

"G4PreCompoundModel::UseSCO()", referenced from:
 _main in main.cc.o

"G4PreCompoundModel::UseSICB()", referenced from:
 _main in main.cc.o

"G4PreCompoundModel::SetOPTxs(int)", referenced from:
 _main in main.cc.o

"G4PreCompoundModel::UseCEMtr()", referenced from:
 _main in main.cc.o

"G4PreCompoundModel::G4PreCompoundModel(G4ExcitationHandler*)", referenced from:
 _main in main.cc.o

"G4ExcitationHandler::SetParameters()", referenced from:
 G4ExcitationHandler::SetOPTxs(int) in main.cc.o
 G4ExcitationHandler::UseSICB() in main.cc.o

"G4ExcitationHandler::SetEvaporation(G4VEvaporation*)", referenced from:
 _main in main.cc.o

"G4ExcitationHandler::SetMinEForMultiFrag(double)", referenced from:
 _main in main.cc.o

"G4ExcitationHandler::SetMaxAandZForFermiBreakUp(int, int)", referenced from:
 _main in main.cc.o

"G4ExcitationHandler::G4ExcitationHandler()", referenced from:
 _main in main.cc.o

"G4BGGPionInelasticXS::G4BGGPionInelasticXS(G4ParticleDefinition const*)", referenced
from:
 _main in main.cc.o

"G4MaterialCutsCouple::G4MaterialCutsCouple(G4Material const*, G4ProductionCuts*)",
referenced from:
 _main in main.cc.o

"G4BGGNucleonElasticXS::G4BGGNucleonElasticXS(G4ParticleDefinition const*)",

referenced from:

__main in main.cc.o

"G4HadronCrossSections::GetInelasticCrossSection(G4DynamicParticle const*, int, int)",

referenced from:

__main in main.cc.o

"G4HadronCrossSections::Instance()", referenced from:

__main in main.cc.o

"G4ProductionCutsTable::GetProductionCutsTable()", referenced from:

__main in main.cc.o

"G4HadronElasticDataSet::G4HadronElasticDataSet(G4String const&)", referenced from:

__main in main.cc.o

"G4IonsShenCrossSection::G4IonsShenCrossSection()", referenced from:

__main in main.cc.o

"G4TripathiCrossSection::G4TripathiCrossSection()", referenced from:

__main in main.cc.o

"G4VCrossSectionDataSet::ComputeCrossSection(G4DynamicParticle const*, G4Element const*, G4Material const*)", referenced from:

G4VCrossSectionDataSet::GetCrossSection(G4DynamicParticle const*, G4Element const*, G4Material const*) in main.cc.o

"G4BGGNucleonInelasticXS::G4BGGNucleonInelasticXS(G4ParticleDefinition const*)",

referenced from:

__main in main.cc.o

"G4PiNuclearCrossSection::G4PiNuclearCrossSection()", referenced from:

__main in main.cc.o

"G4HadronInelasticDataSet::G4HadronInelasticDataSet(G4String const&)", referenced from:

__main in main.cc.o

"G4TripathiLightCrossSection::G4TripathiLightCrossSection()", referenced from:

__main in main.cc.o

"G4ComponentAntiNuclNuclearXS::G4ComponentAntiNuclNuclearXS()", referenced from:

__main in main.cc.o

"G4ProtonInelasticCrossSection::G4ProtonInelasticCrossSection()", referenced from:

__main in main.cc.o

"G4NeutronInelasticCrossSection::G4NeutronInelasticCrossSection()", referenced from:

__main in main.cc.o

ld: symbol(s) not found for architecture x86_64

clang: error: linker command failed with exit code 1 (use -v to see invocation)

make[2]: *** [bin/FTFGen] Error 1

make[1]: *** [pgenerators/FtfEvtGen/CMakeFiles/FtfEvtGen_exe.dir/all] Error 2

make: *** [all] Error 2

There is still something missing, since before (27139) it was compiling.