
Subject: Re: Howto for eventdisplay

Posted by [MartinJGaluska](#) on Tue, 13 Jan 2015 17:54:01 GMT

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I expected / hoped that this piece of code

```
// everything invisible (does not actually do anything)
TGeoNode* cave = gGeoManager->GetTopNode();
cave->SetAllInvisible();
```

would select all daughter volumes invisible. And then I would only need to make the fts volumes visible (instead of hiding everything which I do not want to see).

Actually, the code quoted above does not hide any volumes at all.

Kind regards,
Martin
