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Subject: Re: Memory leak in PndSttHitProducerRealFull /  
PndFtsHitProducerRealFull?  
Posted by [MartinJGaluska](#) on Fri, 19 Dec 2014 13:52:05 GMT  
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Thank you. After having removed one crash connected to TClonesArrays, I have tested with 10 events writing debugging output and 200 events without debugging info. Both tests passed fine.

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