Subject: Re: Memory leak in PndSttHitProducerRealFull / PndFtsHitProducerRealFull?
Posted by MartinJGaluska on Thu, 18 Dec 2014 18:19:55 GMT

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StefanoSpataro wrote on Thu, 18 December 2014 17:26Has valgrind reported about such line?

No, I know that I have a memory leak in my code, so I was going through my code line by line. I found a line that looked like a bug to me and compared it to how others have implemented similar pieces of code. That is how I found the above line. I don't yet know how to use valgrind, but will look into how to use it.