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Subject: Question about using pointers to fill TClonesArray  
Posted by [MartinJGaluska](#) on Thu, 18 Dec 2014 14:58:31 GMT  
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Hello,

I am trying to find and fix memory leaks in my own code and have used code similar to the following line

```
PndTrackCand* myCand = new  
((*fTrackCandArray)[i])PndTrackCand(trackFinder.GetTrackCand(i));
```

from <https://subversion.gsi.de/trac/fairroot/browser/pandaroot/trunk/mvd/MvdTracking/PndMvdRiemannTrackFinderTask.cxx> line 162.

delete myCand;

is not present and I am wondering if it is necessary and if not, why.

Kind regards,  
Martin

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