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Subject: [FIXED] Memory leak in PndSttHitProducerRealFull /  
PndFtsHitProducerRealFull?  
Posted by [MartinJGaluska](#) on Thu, 18 Dec 2014 14:27:46 GMT  
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Hello all,

while looking for memory leaks in my own code, I have possibly found memory leaks in the above two classes (actually in some more):

From PndSttHitProducerRealFull.cxx (  
<https://subversion.gsi.de/trac/fairroot/browser/pandaroot/trunk/stt/PndSttHitProducerRealFull.cxx>) lines 86-87:

```
PndSttMapCreator *mapper = new PndSttMapCreator(fSttParameters);  
fTubeArray = mapper->FillTubeArray();
```

I have not found any

```
delete mapper;
```

and I am wondering if this is done intentionally in that way for some reason which I don't know about or whether this is a bug.

Would that also be correct?

```
PndSttMapCreator mapper(fSttParameters);  
fTubeArray = mapper.FillTubeArray();
```

Kind regards,  
Martin

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