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Subject: Re: McTruthMatch problems

Posted by [StefanoSpataro](#) on Fri, 06 Jun 2014 00:33:48 GMT

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Ok, but why there are so many PndTrackCandHits with (candHit.GetDetId()==-1)? the DetId should be always set, and not left to -1. With -1 the code is not able to find the corresponding MC hit since it has no idea from which TClonesArray it is coming from.

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