
Subject: Re: Event Filter in FastSim

Posted by [MartinJGaluska](#) on Sat, 24 May 2014 11:38:36 GMT

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Hello,

just to comment on the status of the (more general) event filter:

The code has been ready and working for several weeks now. However, I had to change the event filter code, unfortunately, because it was decided that the changes to the external packages should be as minimal as possible. In the end I only needed to add one method to FairGenericStack.

While doing the necessary changes, I also added a filter on invariant masses. I uploaded the code last Monday in trunk/pgenerators/eventFilter, but it is not compiled by default, because the trunk needs to be pointed to modified external packages. I am waiting for Stefano to do that and will upload the modified LinkDef and CMakeLists to trunk/pgenerators/ once that has been done. The same procedure could also be done for the scrut release.

Kind regards,
Martin
