
Subject: Re: Fast Simulation- neutral particle
Posted by [Ralf Kliemt](#) on Wed, 02 Apr 2014 14:37:35 GMT
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Hi.

I checked in the fix for not providing a pidalgo.

Regarding the issue with FillList(... "MCTruth") I found nothing wrong in my fresh trunk. Please see with svn diff if you have some accidental changes.

Cheers
Ralf
