
Subject: Re: Problem in simulating 100000 particles
Posted by [StefanoSpataro](#) on Mon, 30 Sep 2013 15:25:26 GMT
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Which code are you using? If I check tracking/PndTrkTracking2.cxx line 1180 I can see:

```
1180          WDY[i] = -wiredirection.Y();
```

and not a call of FairMCPoint::GetTrackID. Is this the last trunk?
