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Subject: Re: LmdFit does not compile on MAC  
Posted by [Stefan Pflueger](#) on Thu, 02 May 2013 14:39:22 GMT  
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Hi Stefano,

sry for this... basically everything you describe is related to the fact that the mac compiler does not support c++11 standard yet and I wanted to use that standard as shared\_ptr are in the std namespace (ok for the gnu compiler I needed the . But I will switch everything to use tr1 then it should compile just fine. If not I will jump back to the boost namespace.

Regarding the private/public problem: this compiles just fine for me, because I'm not actually using it just laying out the structure for the iterator.

I'll let you know when I committed the new version (prob in a few hours as I'm working on a rework aswell).

Best regards,

Stefan

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